|  |  |  |  |
| --- | --- | --- | --- |
| USE CASE *#7* | *Saves payment order as paid* | | |
| Goal in Context | Saving a payment order as paid | | |
| Scope & Level | System under design ; Level = User goal | | |
| Preconditions |  | | |
| Success End Condition | The payment order is saved in the system as paid. | | |
| Failed End Condition | There is no payment order that can be saved as paid. The user interrupt the use case. | | |
| Primary Actor | Back Office Operator. | | |
| Trigger | The operator presses button “Payment Order” in “Main Menu” mockup. | | |
| DESCRIPTION | **Step n°** | **Back Office Operator** | **System** |
| *1* |  | Shows mockup “Payment Orders” |
| *2* | Selects a “notified” payment order from the table and presses “Save as paid” button |  |
| *3* |  | Shows mockup “Confirm Operation” |
| *4* | Presses OK |  |
| *5* |  | Shows mockup “Operation Success” |
| *6* | Presses OK |  |
|  | *7* |  | *Returns to mockup “Payment Orders”* |
| EXTENSIONS | **Step n°** | **Back Office Operator** | **System** |
|  | *2.1* | Presses “Home” |  |
|  | *2.2* |  | *Shows mockup “Main Menu”* |
| SUBVARIATIONS | *Step* | **Back Office Operator** | **System** |
|  | *2.1* | Sets filtering parameters and presses “Filter” |  |
|  | *2.2* |  | *Shows the filtered table and return to step #2* |